





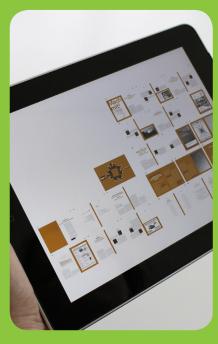


Communication Science Multimedia Products and Services

- > Would you like to learn how to design multimedia products ?
- > Would you like to learn how to integrate communication and multimedia?

This training is for you!













Level of the validated degree:

Baccalauréat +3 Bachelor's degree

Training program location:

Multimédia Department UFR STGI 4 Place Tharradin. Montbéliard

Further studies:

- Master's degree in Design,
 Multimedia Products and
 Services at UFR STGI
- Other Master's degree in Design or Info Com

Registration:

http://formation.univ-fcomte.fr/composantes/ufr-stgi

Contacts:

Student Affairs Office Bachelor's Degree in Multimedia

03 81 99 46 30 scolaritem2i.stgi@univ-fcomte.fr

Communication Science Multimedia Products and Services

• Objectives of the training program:

This training aims to provide students with theoretical knowledge and technical skills in the fields of cross-media communication, web computing, leading and managing communication /multimedia projects. It is a multidisciplinary and professional training that allows both the continuation of studies and professional integration. In addition, the English language is part of the curriculum to prepare for the challenges of globalization and international communication.

Target audience

 Students have awarded 120 ETCS credits in one of these courses: with a 2nd year license level: Communication, design, Computer Science.

• Job opportunities?

- Communication Manager;
- Designer of visual communication media;
- Advertising campaign manager;
- Assistant Com / multimedia project manager;
- Web Editor;
- Web developer;
- Webmaster;
- Community Manager.

Possibility of following this course under an apprenticeship contract / professionalization contract.







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Bachelor's degree 3rd year (L3)

	Туре	CM	TD	TP	Total
Semestre 05	Oblig.				
UE1 - Communication and multimedia creation	Oblig.	15	15	30	60
UE2 - Theory and technique of communication	Oblig.	15	15	30	60
UE3 - Digital Media: Uses, Design, Production	Oblig.	15	15	30	60
UE4 - Algorithms and Object Oriented Programming	Oblig.	15	15	30	60
UE5 - Multimedia and English production	Oblig.	8	32	24	64
English	Oblig.		24		24
Multimedia production	Oblig.	8	8	24	40
Semestre 06	Oblig.				
UE6 - Methodology for multimedia design	Oblig.	15	15	30	60
UE7 - English and 'PPP'	Oblig.	2	26	4	32
English	Oblig.		24		24
Personal and professional project ('PPP')	Oblig.	2	2	4	8
UE8 - Internship	Oblig.				
UE9 - Multimedia Integration	Oblig.	15	15	30	60
UE10 - Online Publications, Content Management Systems	Oblig.	15	15	30	60







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